

## Building Design and Work at Height transcript

0:14

Hi, my name's Toby and I work for the City of London Corporation and our skyline

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here in the City has undergone significant change over recent years.

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With over 50% of buildings having been redeveloped since 1997 and what's new

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architectural heights have quite literally been achieved in some cases

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that all poses challenges for the facade cleaning and building maintenance

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strategies of the end user.

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We're going to talk about the CDM regulations and how they influence

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building design and how designers need to plan for and minimize work at height

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problems that are commonly encountered by the end user.

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Let's talk to some industry experts. [music]

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A designer would be somebody who is specified and that in fact could be the

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client for example sofa clients I want to particular finish, I want to

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particular roof light, I want something done in a particular way, any fact

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that the client is working as a designer you've also got the the architects

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structural engineers, specialist contractors themselves in

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thinking about how they're going to carry out the work they may actually

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also fall into the into the definition of what is designed under the CDM

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regulations so it's quite a broad spectrum and I would suspect this many

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people designing on construction projects that don't actually realise

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that they are designers.

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The primary responsibility of the designer under the CDM regulations is to

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eliminate the risk if it's not possible to eliminate the risk of working at

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height then part of what the designer then need to do is think about how that

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risk can be mitigated or reduced. There is sometimes a temptation for designers

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to say well let's just use rope access because that's what level were and that's

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what they've already done in the past.

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Whereas rope access carries particular risks that have to be managed.

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I think competences is is an interesting loaded word because its association

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with competence and linked into cards games the CDM Regulations hopefully

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described that now skills knowledge and experience like a key requirement of the

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design function is an understanding of the principles of prevention and making

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sure that their primary responsibility is to eliminate the hazard where they

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can eliminate the risk where they can't and where they can't then working down

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the hierarchy and to do that they may not have in-house the health and safety

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skills, they may have the technical skills to carry out the design that been

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asked to do and there's nothing wrong in principle with them bringing in a health

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and safety specialist who has an understanding of the principles of

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prevention to assist the design function to think about that in a proper way as

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required by the regulations.

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So that's the duties and the theory but what does that mean in practice. Let's

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hear from someone who works in design.

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You must not be just considered in isolation, it must balance up all these

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other factors including fitness for purpose, client brief sustainability,

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structural issues and aesthetics that are in there as much as any of the others

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and the introduction of that in the context of safety is often perceived as

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being not a good balance actually it has to be considered it within that balance

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with all those other factors so as much as I've been working in the CDM area to

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think of health and safety issues that is just one more colt in a wheel of

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lots of colts which architects and designers will have to consider on every project and it must

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make take any higher priority than any of those on the colts in a wheel so I

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think that is the balance of benefit and sacrifice, injury and costs which the

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industry and the HSE and tolerability of risk framework have also explained some

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links within their own website and in previous legislation.

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When we start off with a building design we frankly do not think about how we are

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going to clean the windows to start with. That building is dictated by its

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location on the site's proximity to other features, the planning requirements,

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the views, do they all constitute the ingredients for that design and the type

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of facades, the type of roofs are very much part of an envelope which is

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appearing from almost like a sculptural method of analysis which then we have to

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start thinking about having thought about the form how can we physically

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suitably cleanness or access facades. It can't be done from the other way around

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otherwise you end up with the same building every time. A lot of people in

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our industry feel that you just think from a window cleaning perspective that

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you actually dumb down design and you prevent creativity so we're trying to

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encourage creativity with good access so now having established the form we now

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start thinking about this facade access and then looking at the options

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alternatives which there might be a building maintenance unit BMU

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or commute for mobile devices work platform road access or long poles or

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dare I say ladders which have not been banned by the open windows but they're

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not always appropriate so getting that right balance of all of them in the

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context of all the other issues of the design is a very involved process.

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Will very much trying to help empower our project teams to work

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collaboratively and not just in their own arena would it be structural

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services architecture but actually get them all together with the client

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ideally with the client's FMC. The schools of architecture trying to

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help the the architects to have these skills to actually bring you the whole

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team together to come up with a coordinated solution embracing all the

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professions within the industry into one coherent package and give the

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disempowerment which is what the regulations actually ask the team to

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do within this this term of reasonable practicability.

7:03

Whilst there are occasions when design gets it wrong there are occasions

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when it works. I think the best example I can give for London next to use the Coliseum.

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We had an interesting project at the London Coliseum whereby a hundred

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year old building was being refurbished. The dome originally had light bulbs put

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in it which right at the top of a very tall building quite an exposed location

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so one light bulb goes we want something out there and replace it.

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The designer had to think about how can we get up there and replace the light

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bulbs that we're going to refurbish. So we looked at various options. We looked at

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getting a mobile-elevated work platform into St Martin's lane. The cost and the

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difficulty of access to this town within St Martins lane was disproportionate to

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change a light bulb. The designer very helpfully took a step back and say well

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actually what is it are we trying to achieve. Until one day our lighting

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designer said have we thought about fibre optic. Lets have fibre optic cables which

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will give the same image and immediately eliminates all future maintenance. And

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this really got us into a thought process - well road access is perfectly suitable for

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certain parts of the tower, fibre optics for the very top it where you couldn't get

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rope access and then being used in conjunction if on existing buildings then

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why not on new buildings. And I think in terms of carrying out the hierarchy  
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of the responsibilities the designer has to think about eliminating the future need  
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to go up and maintain these roofs. I think is the best example and come up.  
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You've heard from the experts and their views one that shed by us as the  
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regulator for the City of London. Building designers have a key critical  
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role to play in eliminating or reducing risk so far as is reasonably practicable  
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in the first instance. If you're planning a project in the City at all and you've  
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got any questions please feel free to get in touch.

English

AllFrom City of London Corporation